

Introduction to Quantum Programming with **Ket**

$\langle G | C | Q \rangle$
UFSC

 quantuloop

Agenda

- Quantum Computing in a Nutshell
- Quantum Programming Today
- Quantum Bit & Superposition
- Quantum Gates & Entanglement
- Quantum Measurement
- Postulates of Quantum Mechanics
- Quantum Algorithms

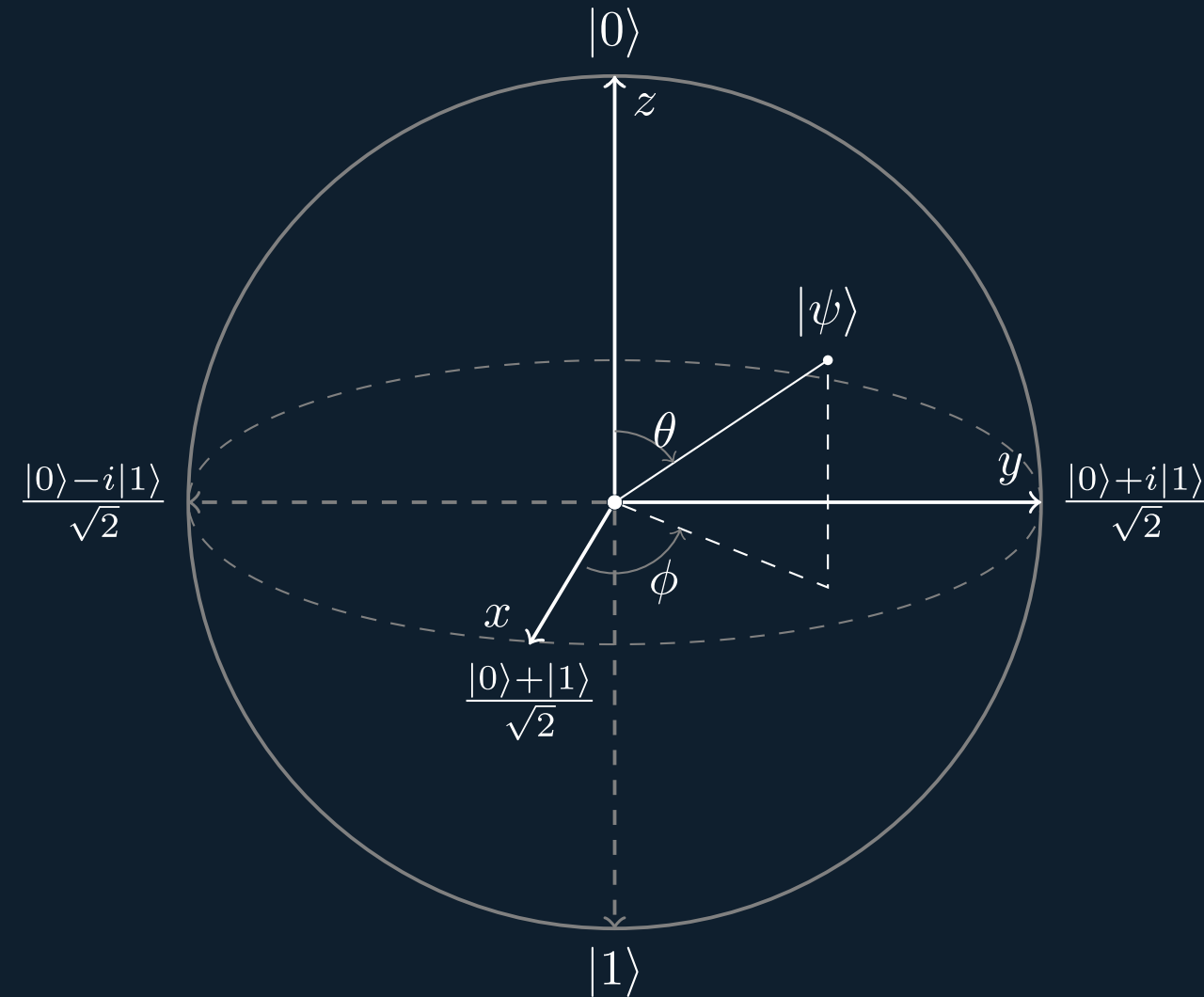
Quantum Computing in a Nutshell

Qubit

$|0\rangle$ & $|1\rangle$

Superposition

- $\alpha |0\rangle + \beta |1\rangle$
- $|\alpha|^2 + |\beta|^2 = 1$



2-Qubits

- $\alpha |00\rangle + \beta |01\rangle + \gamma |10\rangle + \delta |11\rangle$
- $|\alpha|^2 + |\beta|^2 + |\gamma|^2 + |\delta|^2 = 1$

n -Qubits

- $\sum_{k=0}^{2^n - 1} \alpha_k |k\rangle$
- $\sum_{k=0}^{2^n - 1} |\alpha_k|^2 = 1$

Tensor Product

$$|\psi\rangle \otimes |\varphi\rangle = |\psi\rangle |\varphi\rangle = |\psi\varphi\rangle$$

$$(\alpha |0\rangle + \beta |1\rangle) \otimes (\gamma |0\rangle + \delta |1\rangle) = \alpha\gamma |00\rangle + \alpha\delta |01\rangle + \beta\gamma |10\rangle + \beta\delta |11\rangle$$

Entanglement

$$(\alpha |0\rangle + \beta |1\rangle) \otimes (\gamma |0\rangle + \delta |1\rangle) \neq \frac{1}{\sqrt{2}} |00\rangle + \frac{1}{\sqrt{2}} |11\rangle$$

Measurement

$$\alpha |0\rangle + \beta |1\rangle$$

- $p(0) = |\alpha|^2 \Rightarrow \frac{\alpha}{|\alpha|} |0\rangle$
- $p(1) = |\beta|^2 \Rightarrow \frac{\beta}{|\beta|} |1\rangle$

Measurement

$$\sum_{k=0}^{2^n - 1} \alpha_k |k\rangle$$

- $p(k) = |\alpha_k|^2 \Rightarrow \frac{\alpha_k}{|\alpha_k|} |k\rangle$

Measurement

$$\alpha |00\rangle + \beta |01\rangle + \gamma |10\rangle + \delta |11\rangle$$

$$\bullet p(0_0) = |\alpha|^2 + |\beta|^2 \Rightarrow \frac{\alpha|00\rangle + \beta|01\rangle}{\sqrt{|\alpha|^2 + |\beta|^2}}$$




$$\bullet p(0_1) = |\alpha|^2 + |\gamma|^2 \Rightarrow \frac{\alpha|00\rangle + \gamma|10\rangle}{\sqrt{|\alpha|^2 + |\gamma|^2}}$$

$$\bullet p(1_0) = |\gamma|^2 + |\delta|^2 \Rightarrow \frac{\gamma|10\rangle + \delta|11\rangle}{\sqrt{|\gamma|^2 + |\delta|^2}}$$

$$\bullet p(1_1) = |\beta|^2 + |\delta|^2 \Rightarrow \frac{\beta|01\rangle + \delta|11\rangle}{\sqrt{|\beta|^2 + |\delta|^2}}$$

Quantum Programming Today

Quantum Computing (QC)

-  Use Quantum Mechanics to Compute
-  Science Fiction
-  Substitute for Classical Computing

QC Motivation



- Simulation of Quantum Systems [Feynman 1982]
- Integer Factoring [Shor 1997]
- Acceleration in
 - Artificial Intelligence
 - Chemistry & Biomedicine
 - Logistics & Optimization

QC Today

- Quantum Advantage Milestone [Arute *et al.* 2019]
- Noisy Intermediate-Scale Quantum (NISQ) era
- Cloud-Based Quantum Computers
- Test Applications Using Quantum Simulator

Ket Quantum Programming

Classical-Quantum Programming Language **Ket**

- Python-Embedded Language 
- Open-Source Project 

Quantum Bit

Quantum Computing from a
Computer Science perspective

Qubit

$$\alpha |0\rangle + \beta |1\rangle$$

Quantum Superposition

$$n\text{-Qubits} \equiv 2^n\text{-Bits}$$

- 1-Qubit \equiv 2-Bits

$$[|0\rangle]_1, [|1\rangle]_2, [|0\rangle + |1\rangle]_3$$

- 2-Qubit \equiv 4-Bits

$$[|00\rangle]_1, [|01\rangle]_2, [|10\rangle]_3, [|11\rangle]_4,$$

$$[|00\rangle + |01\rangle]_5, [|00\rangle + |10\rangle]_6, [|00\rangle + |11\rangle]_7,$$



$$[|01\rangle + |10\rangle]_8, [|01\rangle + |11\rangle]_9, [|10\rangle + |11\rangle]_{10},$$

$$[|00\rangle + |01\rangle + |10\rangle]_{11}, [|00\rangle + |01\rangle + |11\rangle]_{12},$$



$$[|00\rangle + |10\rangle + |11\rangle]_{13}, [|01\rangle + |10\rangle + |11\rangle]_{14},$$

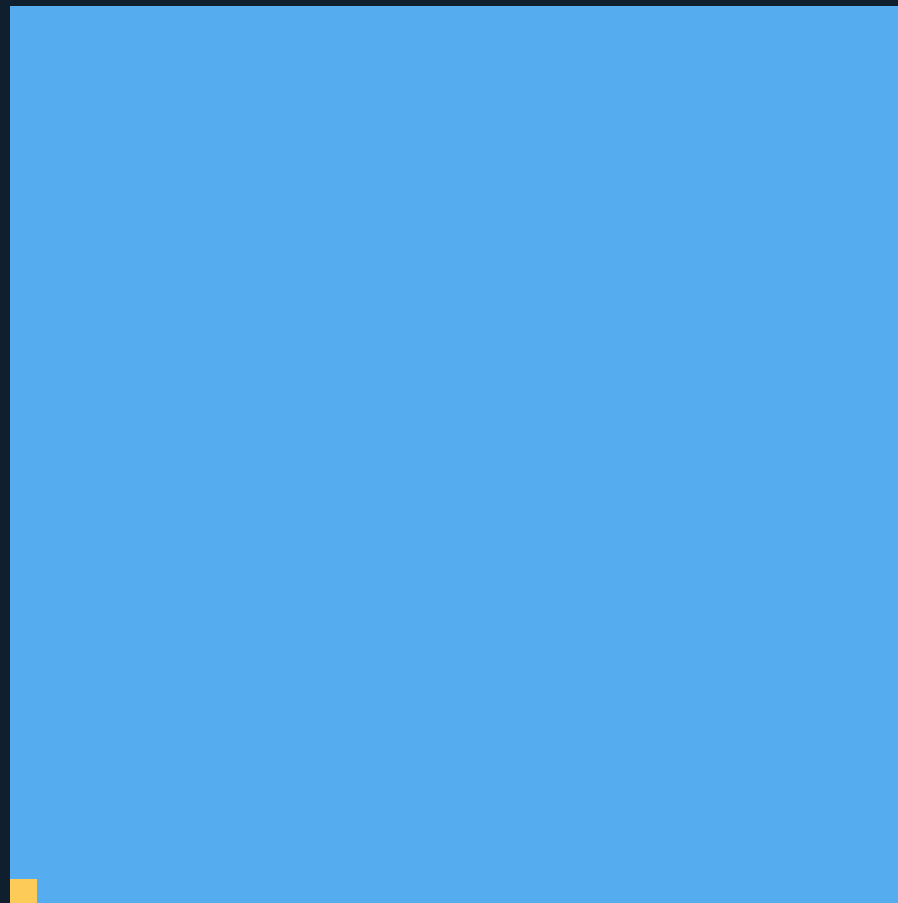
$$[|00\rangle + |01\rangle + |10\rangle + |11\rangle]_{15}$$





-  10-Qubits (\equiv 1.024-Bits)
-  10-Bits

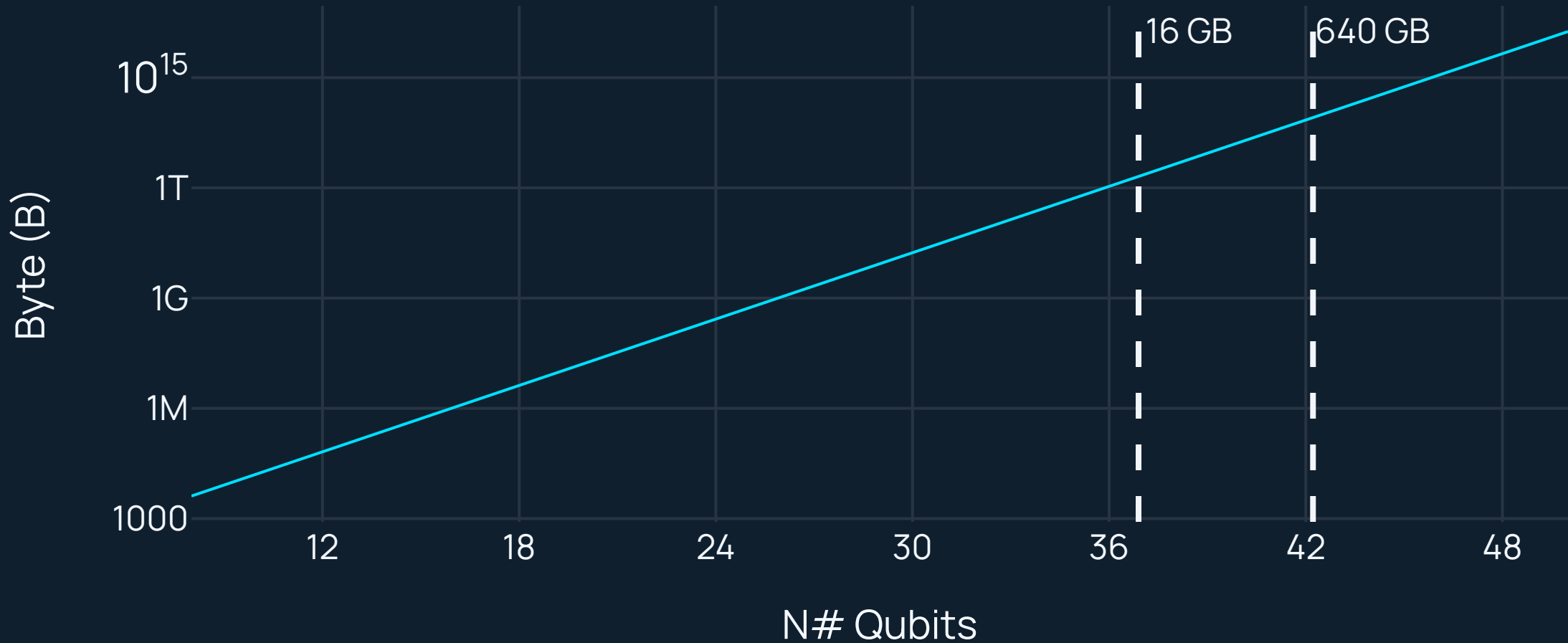


-  12-Qubits (\equiv 4.096-Bits)
-  12-Bits



-  14-Qubits (\equiv 16.384-Bits)
-  14-Bits

Qubits vs. Bytes



Bloch Sphere

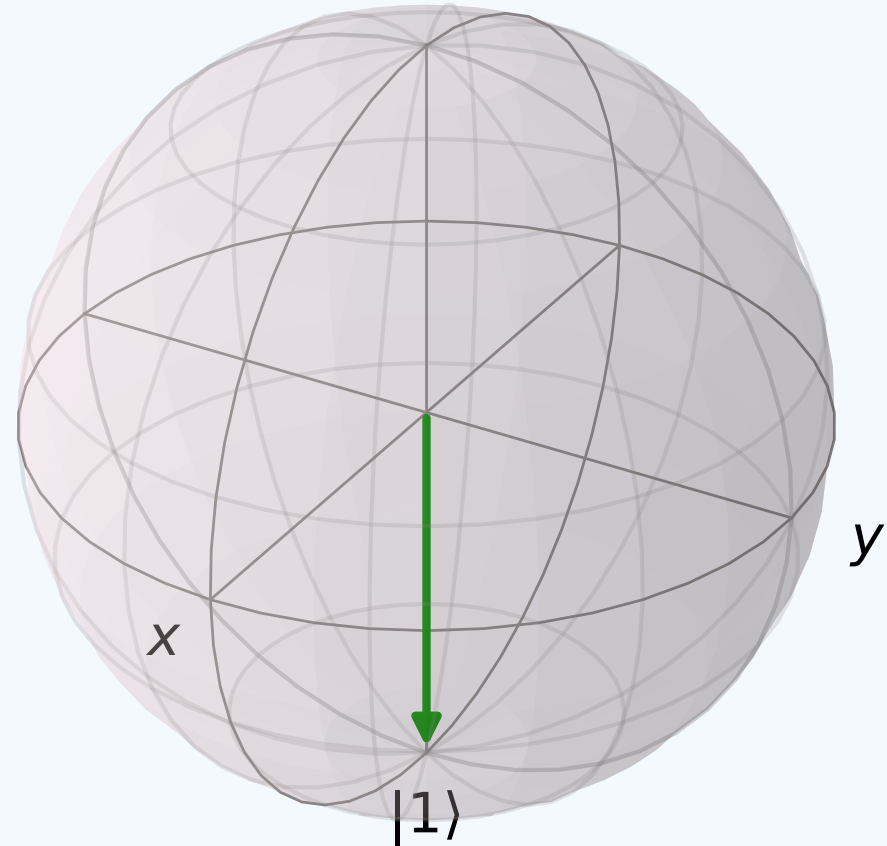
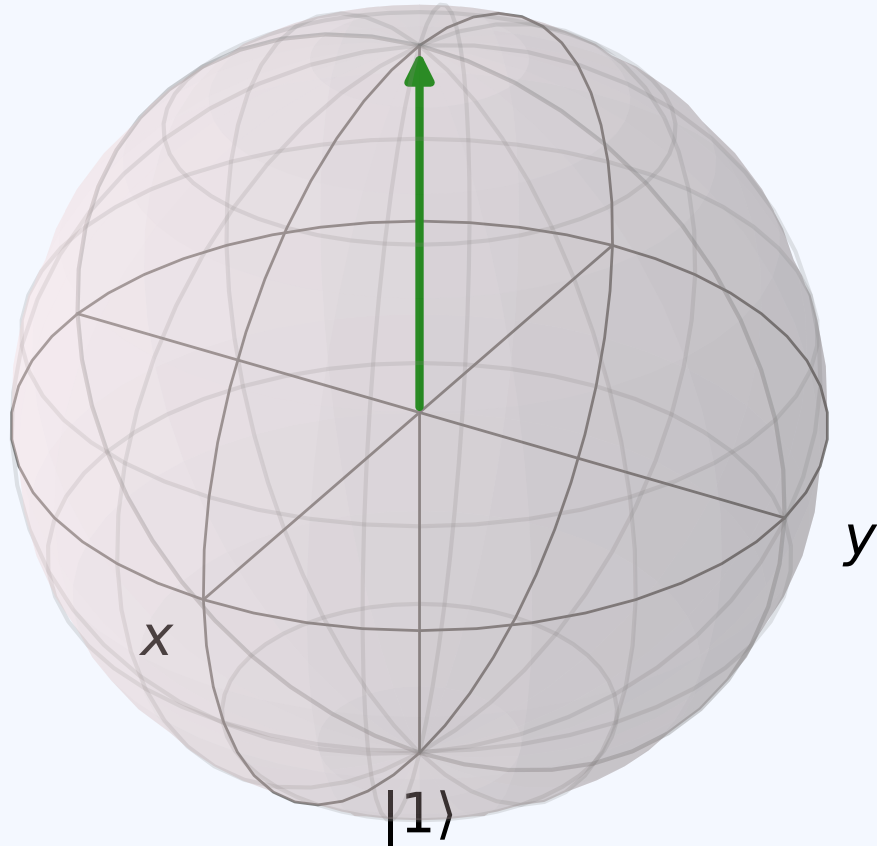
Geometric Representation of 1 Qubit

$|0\rangle$

$|1\rangle$

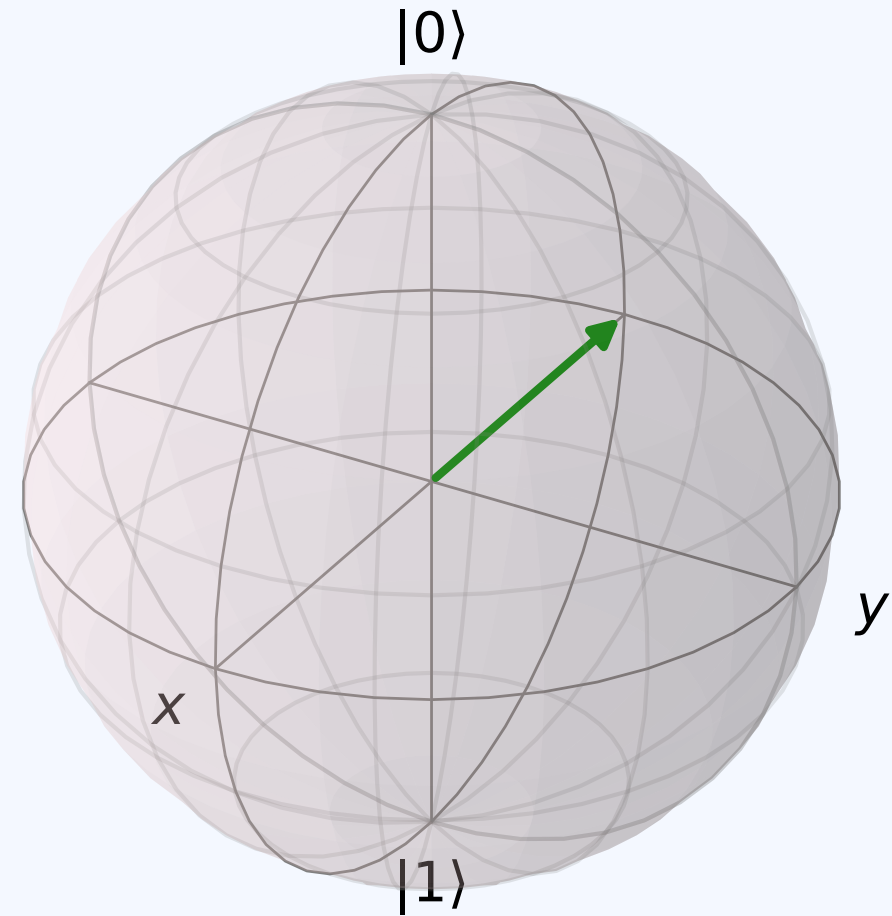
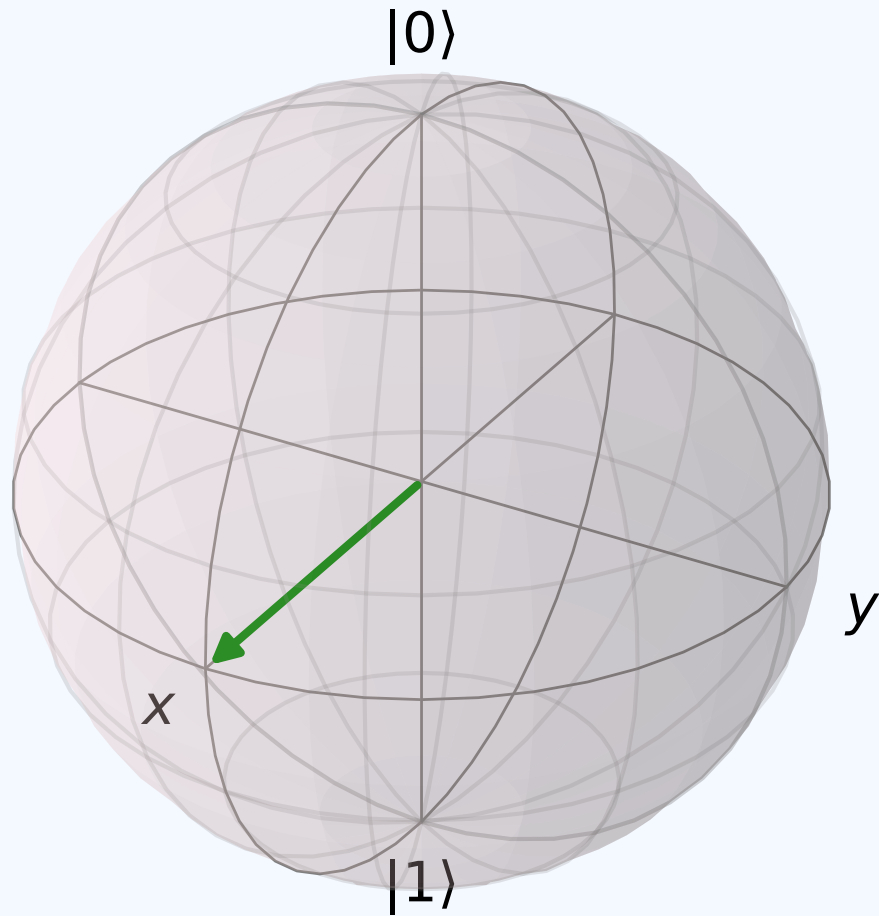
$|0\rangle$

$|0\rangle$



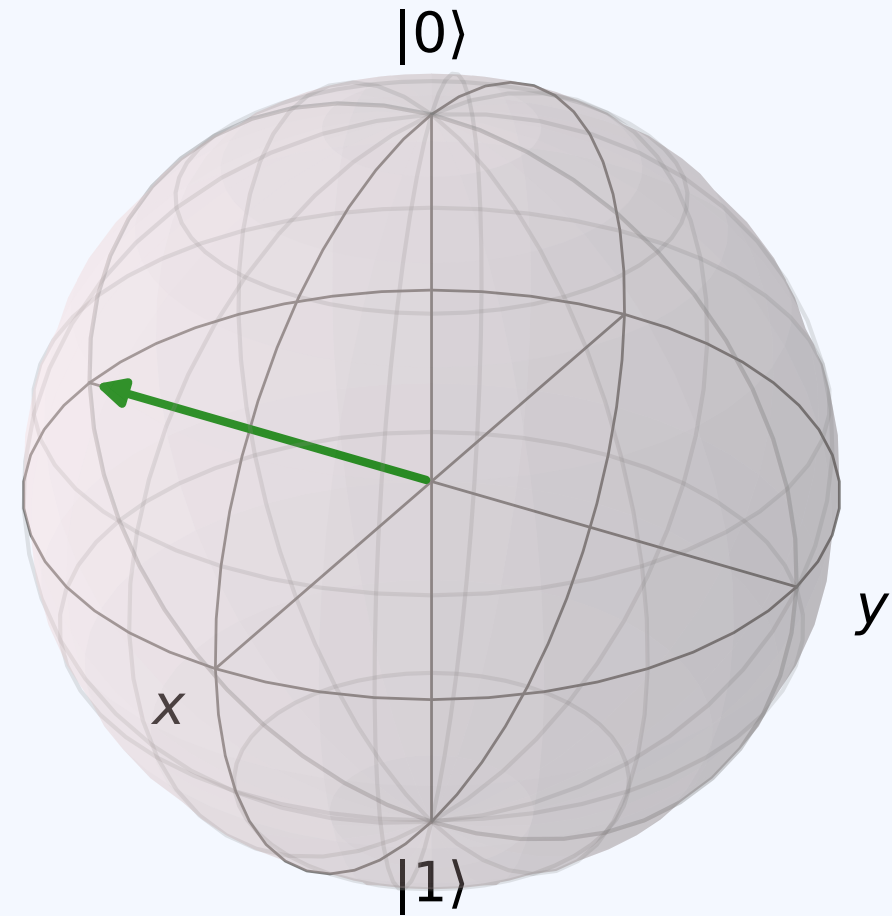
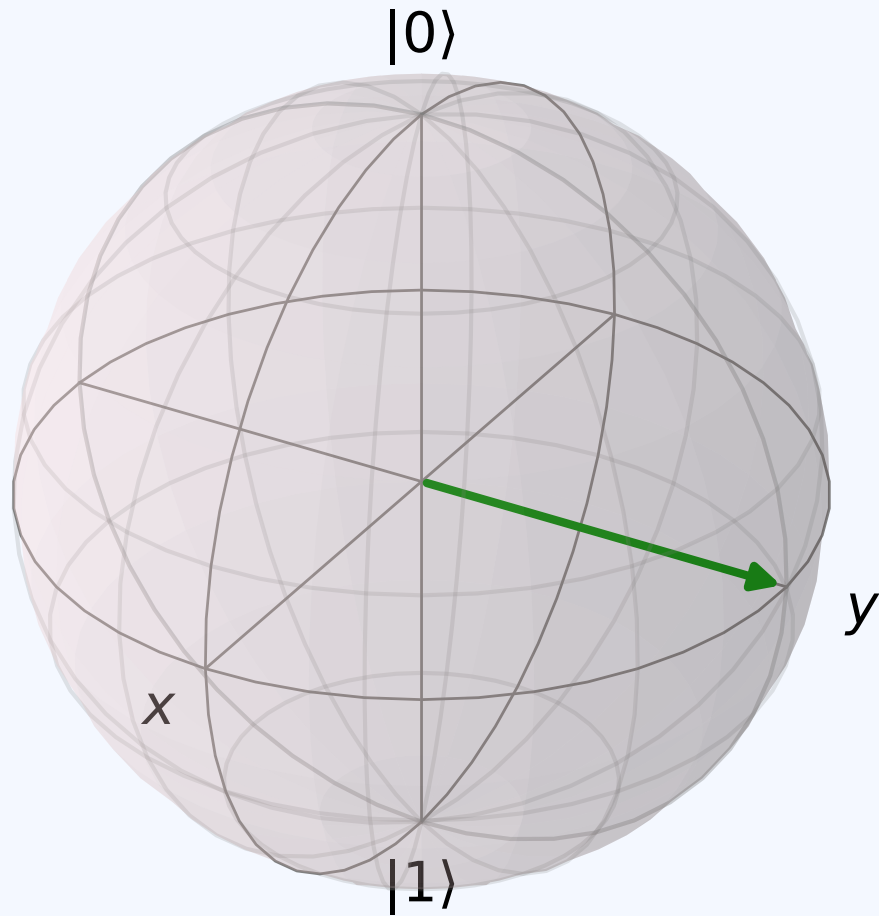
$$\frac{1}{\sqrt{2}} |0\rangle + \frac{1}{\sqrt{2}} |1\rangle$$

$$\frac{1}{\sqrt{2}} |0\rangle - \frac{1}{\sqrt{2}} |1\rangle$$



$$\frac{1}{\sqrt{2}} |0\rangle + \frac{i}{\sqrt{2}} |1\rangle$$

$$\frac{1}{\sqrt{2}} |0\rangle - \frac{i}{\sqrt{2}} |1\rangle$$



Hands-On with **Ket**

Jupyter Notebook 1

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Quantum Gates

Manipulating the Quantum State to Compute

Pauli Gate

Pauli X

Pauli Y

Pauli Z

$X 0\rangle = 1\rangle$	$Y 0\rangle = i 1\rangle$	$Z 0\rangle = 0\rangle$
$X 1\rangle = 0\rangle$	$Y 1\rangle = -i 0\rangle$	$Z 1\rangle = - 1\rangle$

Hadamard Gate

$$H |0\rangle = \frac{1}{\sqrt{2}} (|0\rangle + |1\rangle)$$

$$H |1\rangle = \frac{1}{\sqrt{2}} (|0\rangle - |1\rangle)$$

$$H \left[\frac{1}{\sqrt{2}} (|0\rangle + |1\rangle) \right] = |0\rangle$$

$$H \left[\frac{1}{\sqrt{2}} (|0\rangle - |1\rangle) \right] = |1\rangle$$

Phase Gate

$$P(\lambda) |0\rangle = |0\rangle$$

$$P(\lambda) |1\rangle = e^{i\lambda} |1\rangle$$

- $e^{i\lambda} = \cos \lambda + i \sin \lambda$
- Z Gate: $\lambda = \pi \rightarrow -1$
- S Gate: $\lambda = \frac{\pi}{2} \rightarrow i$
- T Gate: $\lambda = \frac{\pi}{4} \rightarrow \frac{1+i}{\sqrt{2}}$

Controlled Quantum Gate

Multiple Qubit Quantum Gate

$$CG |control\rangle |target\rangle = \begin{cases} |control\rangle (G |target\rangle), & \text{if } |control\rangle = |1 \dots 1\rangle \\ |control\rangle |target\rangle, & \text{otherwise} \end{cases}$$

CNOT Gate

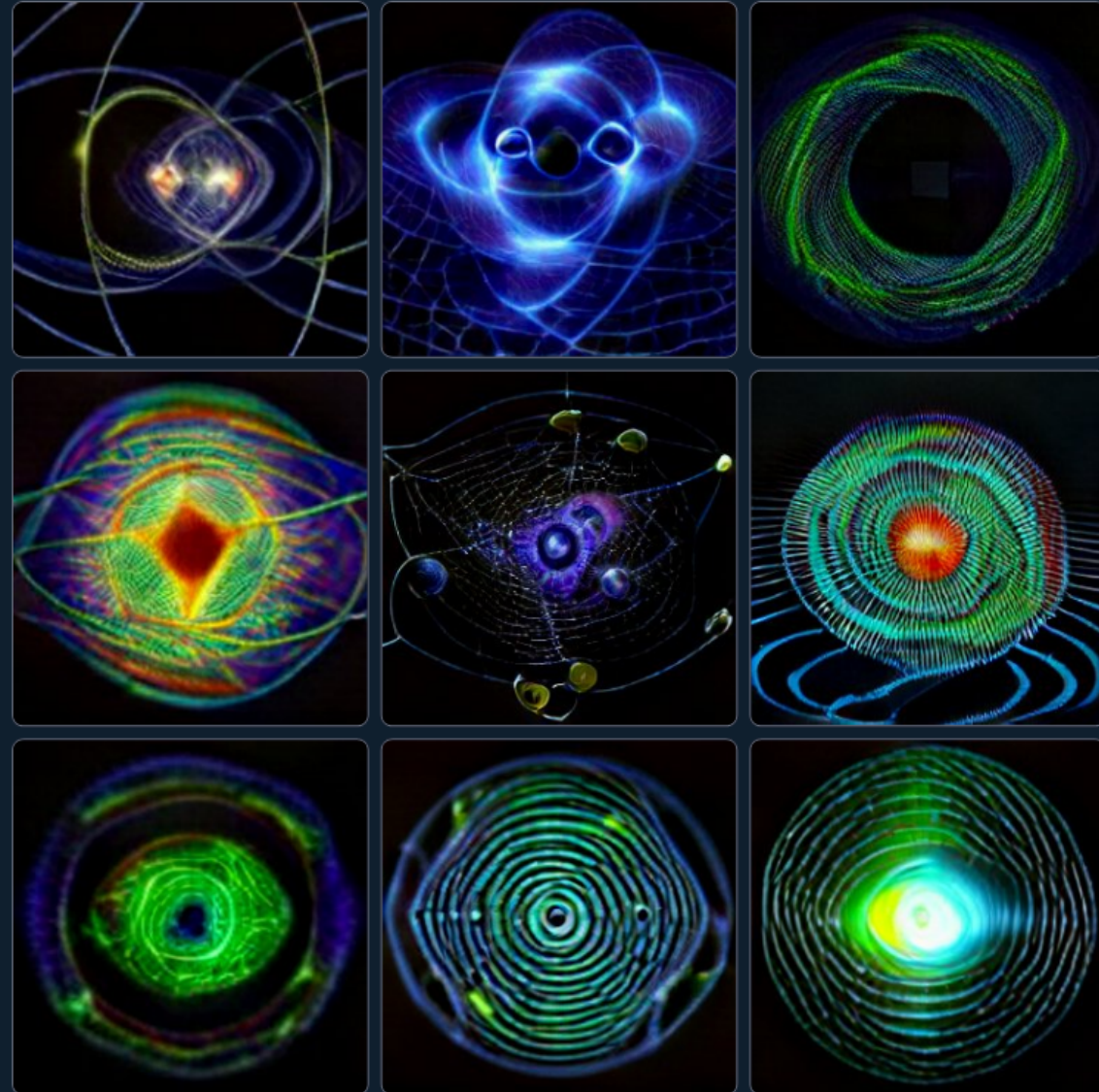
$$\text{CNOT} |00\rangle = |00\rangle$$

$$\text{CNOT} |01\rangle = |01\rangle$$

$$\text{CNOT} |10\rangle = |11\rangle$$

$$\text{CNOT} |11\rangle = |10\rangle$$

quantum entanglement



Quantum Entanglement

Reversible Computing

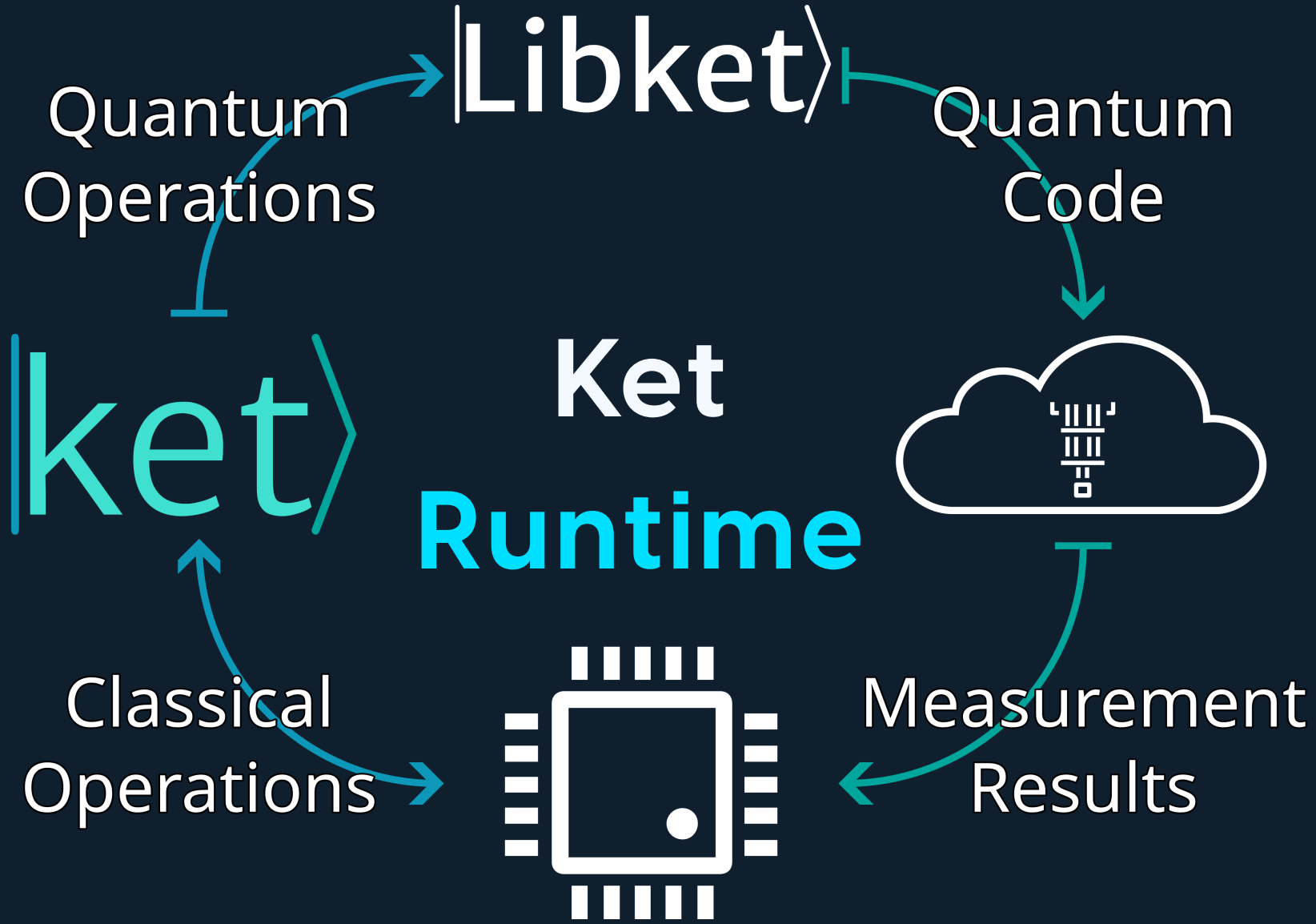
Quantum Measurement

Getting Classical Information from Quantum Data

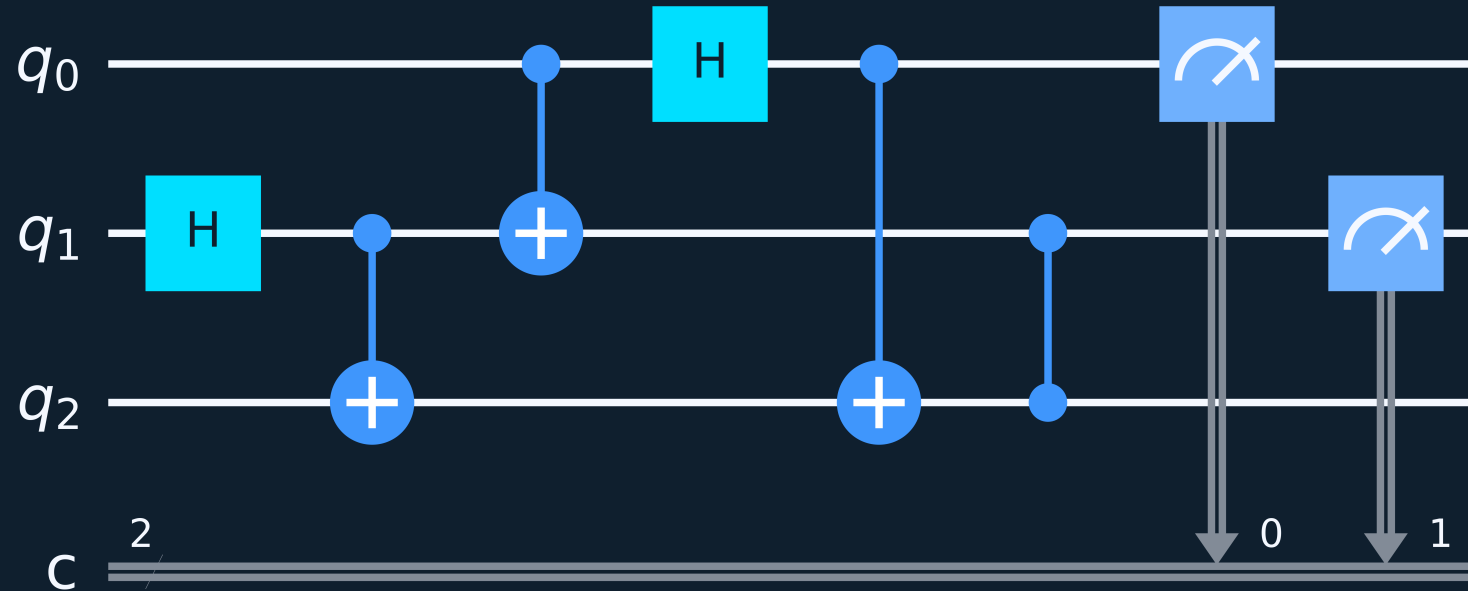
Hands-On with Ket

Jupyter Notebook 2

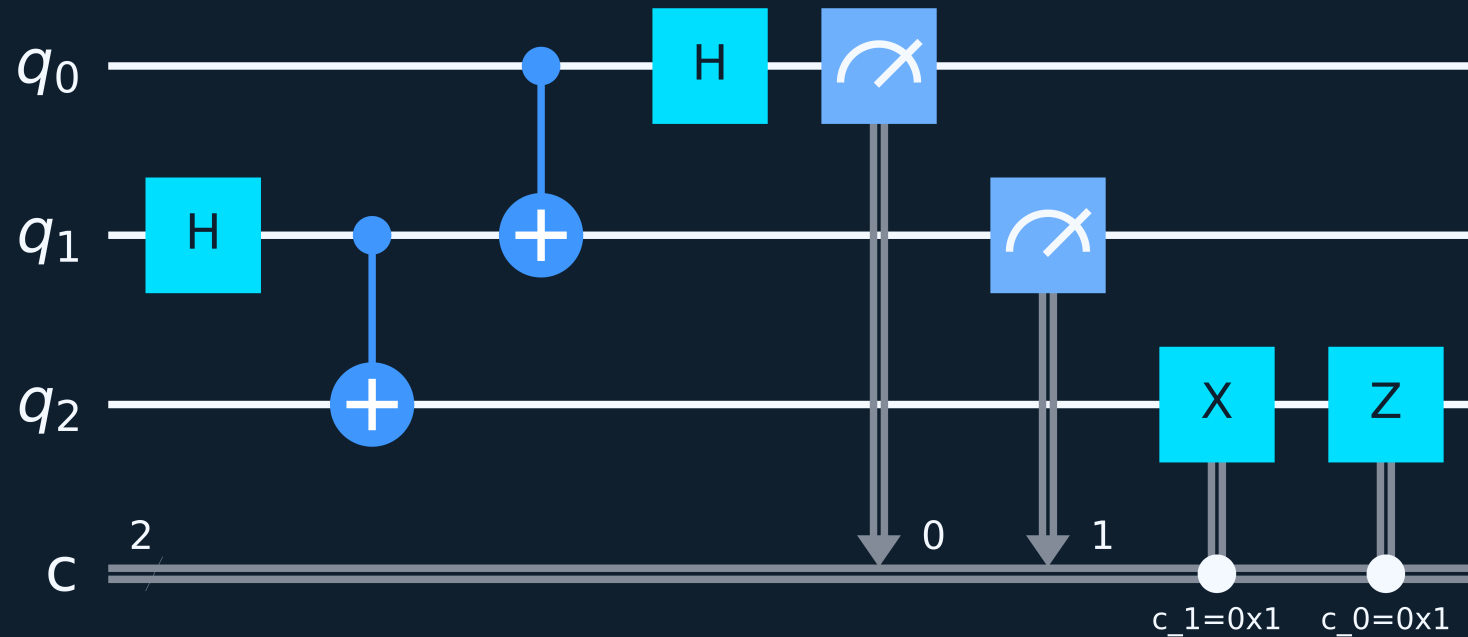
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Quantum Teleportation

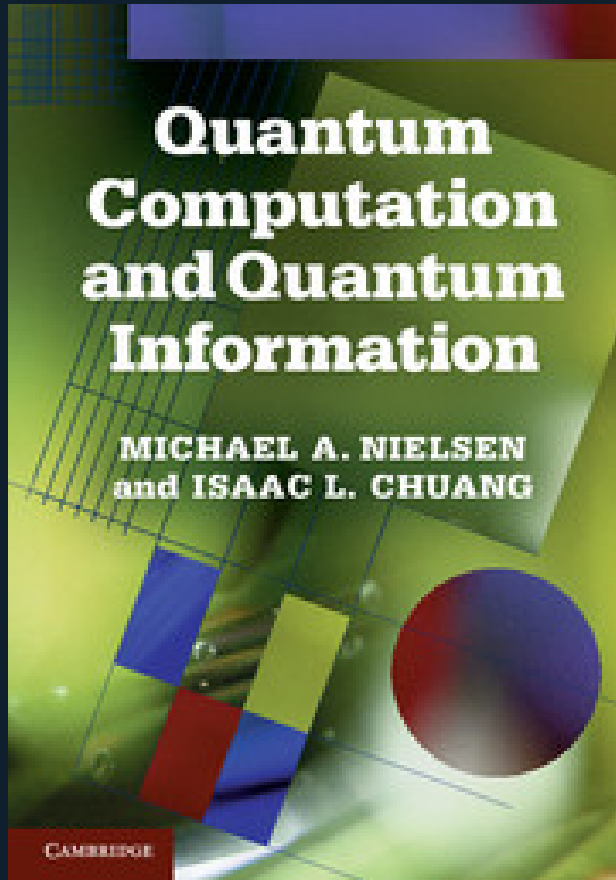


Quantum Teleportation



Postulates of Quantum Mechanics

Mathematical Formulation of Quantum Mechanics



Quantum Computation and Quantum Information

10th Anniversary Edition

- **Postulate 1:** Associated to any isolated physical system is a complex vector space with inner product (that is, a Hilbert space) known as the state space of the system. The system is completely described by its state vector, which is a unit vector in the system's state space.

Computational Basis

$$|0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$$

$$|1\rangle = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$

$$\alpha |0\rangle + \beta |1\rangle = \begin{bmatrix} \alpha \\ \beta \end{bmatrix}$$

- **Postulate 2:** The evolution of a closed quantum system is described by a unitary transformation. That is, the state $|\psi\rangle$ of the system at time t_1 is related to the state $|\psi'\rangle$ of the system at time t_2 by a unitary operator U which depends only on the times t_1 and t_2 ,

$$|\psi'\rangle = U |\psi\rangle .$$

Quantum Gates **Matrices**

$$H = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$$

$$H |0\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

$$H \left[\frac{|0\rangle + |1\rangle}{\sqrt{2}} \right] = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \end{bmatrix} = |0\rangle$$

- **Postulate 3:** Quantum measurements are described by a collection M_m of measurement operators. These are operators acting on the state space of the system being measured. The index m refers to the measurement outcomes that may occur in the experiment. If the state of the quantum system is $|\psi\rangle$ immediately before the measurement then the probability that result m occurs is given by

$$p(m) = \langle \psi | M_m^\dagger M_m | \psi \rangle , \dots$$

- **Postulate 3:** ...and the state of the system after the measurement is

$$\frac{M_m |\psi\rangle}{\sqrt{\langle\psi| M_m^\dagger M_m |\psi\rangle}}.$$

Measurement Operators for the Computational Basis

$$M_0 = |0\rangle \langle 0| = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$$

$$M_1 = |1\rangle \langle 1| = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \begin{bmatrix} 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$$

Probability of Measuring 0

$$\bullet |\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$

$$p(0) = (\alpha^\dagger \langle 0| + \beta^\dagger \langle 1|) |0\rangle \langle 0|0\rangle \langle 0| (\alpha |0\rangle + \beta |1\rangle)$$

$$p(0) = (\alpha^\dagger \langle 0|0\rangle + \beta^\dagger \langle 1|0\rangle) \langle 0|0\rangle (\alpha \langle 0|0\rangle + \beta \langle 0|1\rangle)$$

$$p(0) = \alpha^\dagger \alpha = |\alpha|^2$$

State After Measuring 0

- $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$

$$\frac{|0\rangle \langle 0| (\alpha |0\rangle + \beta |1\rangle)}{\sqrt{|\alpha|^2}} = \frac{\alpha |0\rangle}{|\alpha|}$$

- **Postulate 4:** The state space of a composite physical system is the tensor product of the state spaces of the component physical systems. Moreover, if we have systems numbered 1 through n , and system number i is prepared in the state $|\psi_i\rangle$, then the joint state of the total system is $|\psi_1\rangle \otimes |\psi_2\rangle \otimes \cdots |\psi_n\rangle$.

$$|0\rangle \otimes |0\rangle = \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = |00\rangle$$

$$H \otimes I = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 & 0 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 1 & 0 \\ 0 & 1 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & -1 & 0 & -1 \end{bmatrix}$$

$$H_0 |00\rangle = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & -1 & 0 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \frac{|00\rangle + |10\rangle}{\sqrt{2}}$$

$$\text{CNOT} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\text{CNOT} \left[\frac{|00\rangle + |10\rangle}{\sqrt{2}} \right] = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \frac{|00\rangle + |11\rangle}{\sqrt{2}}$$

Quantum Algorithms

Shor's **Factorization** Algorithm

- **Input:** A composite number N
- **Outputs:** A non-trivial factor of N .
- **Procedure:**
 1. If N is even, return the factor 2.
 2. Determine whether $N = a^b$ for integers $a \geq 1$ and $b \geq 2$, and if so return the factor a .
 3. ...

- **Procedure:** ...

3. Randomly choose x in the range 1 to $N - 1$. If $\gcd(x, N) > 1$ then return the factor $\gcd(x, N)$.

4. Use the *order-finding quantum subroutine* to find the order r of $f(j) = x^j \pmod N$.

5. If r is even and $x^{r/2} \not\equiv -1 \pmod N$ then compute $\gcd(x^{r/2} - 1, N)$ and $\gcd(x^{r/2} + 1, N)$, and test to see if one of these is a non-trivial factor, returning that factor if so. Otherwise, the algorithm fails.

Quantum Order-Finding

- **Inputs:** (1) A black box $U_{x,N}$ which performs the transformation $|j\rangle |k\rangle \rightarrow |j\rangle |x^j k \bmod N\rangle$ for x co-prime to the L -bit number N , (2) L qubits initialized to $|0\rangle$, and (3) L qubits initialized to the state $|1\rangle$.
- **Outputs:** The least integer $r > 0$ such that $x^r = 1 \bmod N$.

- **Procedure:**

1. Initial state

$$|0\rangle |1\rangle$$

2. Create Superposition

$$\frac{1}{\sqrt{2^L}} \sum_{j=0}^{2^L-1} |j\rangle |1\rangle$$

3. Apply $U_{x,N}$

$$\frac{1}{\sqrt{2^L}} \sum_{j=0}^{2^L-1} |j\rangle |x^j \bmod N\rangle$$

4.

- **Procedure:...**

4. Apply inverse quantum Fourier transform

$$\frac{1}{\sqrt{r}} \sum_{s=0}^{r-1} e^{i\theta_s} \left| s \frac{2^L}{r} \right\rangle |\varphi\rangle$$

5. Measure: r

Hands-On with Ket

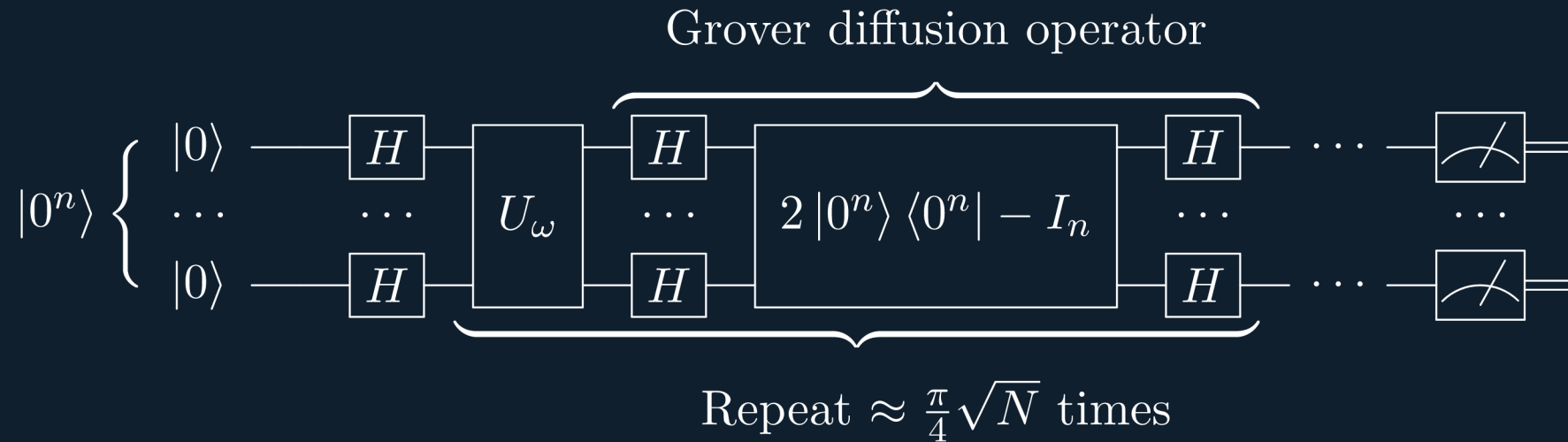
Jupyter Notebook 3



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Grover's Search Algorithm



$$U_w |x\rangle = \begin{cases} -|x\rangle, & \text{if } x = w \\ |x\rangle, & \text{otherwise} \end{cases}$$

Hands-On with Ket

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Introduction to Quantum Programming with Ket

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